8th EUM

So you want to implement a bug fix or feature in EasyBuild framework...

Alex Domingo









WHO AM I?

Hi! I'm Alex (github: @lexming)

- Background
 - PhD in computational chemistry
 - User of Linux and FOSS in general since mid 2000's
- Present time: HPC team of VUB since 2019 (hpc.vub.be)
 - Horizontal team: Linux sysadmin, software optimization, direct user support, hardware hammering
 - Maintainer of EasyBuild (easybuild.io): open source software build and installation framework for HPC
- Free time: eats chocolate and plays with Raspberry Pis





Hi! I'm Alex (github: @lexming)

I have absolutely no idea how EasyBuild framework works!

what am I doing here? please send help...



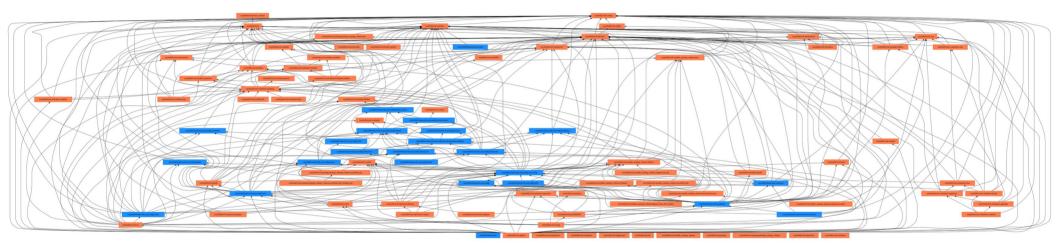




EASYBUILD FRAMEWORK

Package diagram of easybuild.framework and easybuild.tools

hpc.vub.be



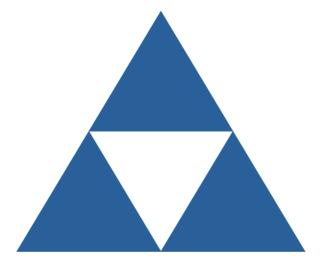
WARNING: It is known that firsts encounters with the maze of framework happen late at night! Be ready 🔄 😨







framework



easyblocks

easyconfigs







EASYBUILD DAY 1

We come to EasyBuild for the easyconfigs...

eb PyTorch-2.0-foss-2023a-CUDA-12.1.0.eb \$

"EasyBuild supports 2995 different software packages"

https://docs.easybuild.io/version-specific/supported-software



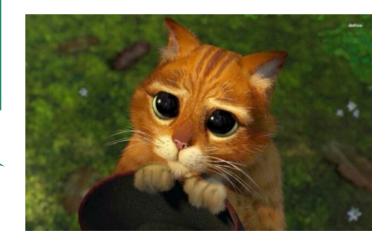






... but users always manage to find software that is missing in the repo

"Can you please install <*insert link to github* repo without releases or tags, a folder with a bunch of Perl scripts, last commit 5 years ago, instructions say something about conda>?"











EASYBUILD DEVELOPER RABBIT HOLE

Phase 1: easyconfigs

- Put on the developer shirt to make a new easyconfig
- Search in the repo for easyconfigs of other versions of software
- Search on the Internet for easyconfigs of target software
- Go through README of target software
- Figure out a procedure to install target software
- Look for easyconfigs that follow similar procedure
- Installation procedure cannot be done with available easyblocks!

Some easyblocks such as CmdCp are very flexible and allow for heavy tinkering



HULLE



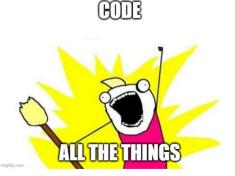




EASYBUILD DEVELOPER RABBIT HOLE

Phase 2: easyblocks

- docs.easybuild.io/implementing-easyblocks Roll your sleves up to make a new easyblock
- Start from scratch or on top of an existing easyblock
- Implement the **configure**, **build** and **install** steps
- Use the tooling in framework to run commands, access the file system, check dependencies...
- Some functionality is missing! You need to add functionality to EasyBuild... what now?





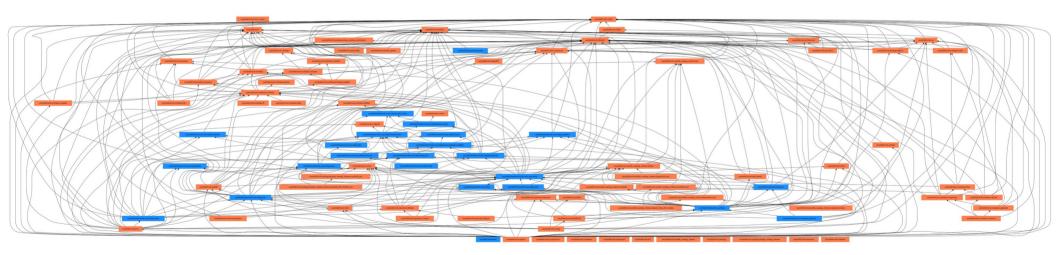


📚 Check Easybuild docs:

EASYBUILD DEVELOPER RABBIT HOLE

Phase 3: framework

It's already 2:00 AM...

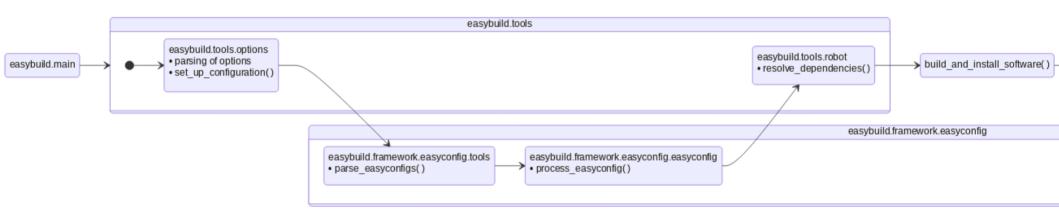






EASYBUILD WORKFLOW

What happens when you execute the eb command?



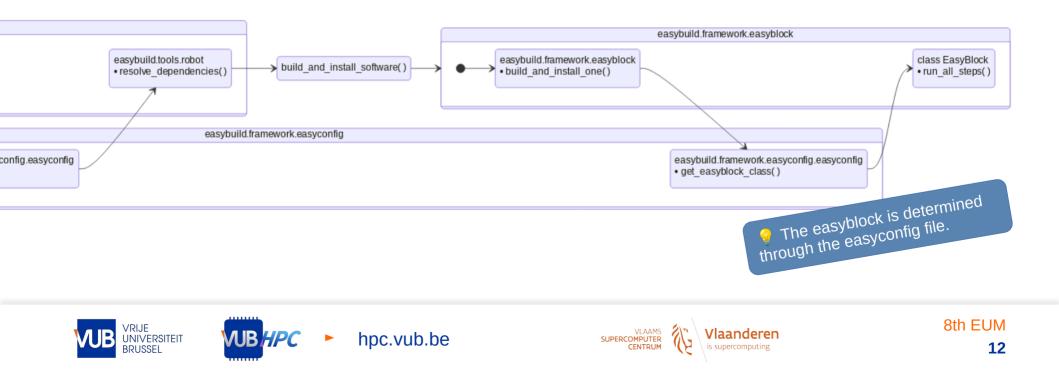




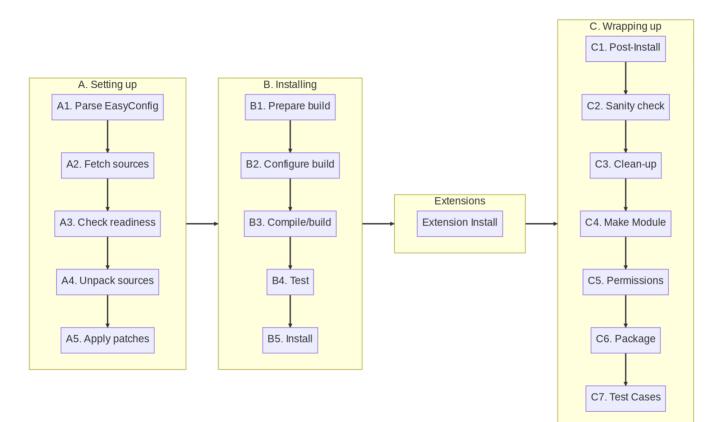


EASYBUILD WORKFLOW

What happens when you execute the eb command?



EASYBUILD STEP-WISE INSTALLATION

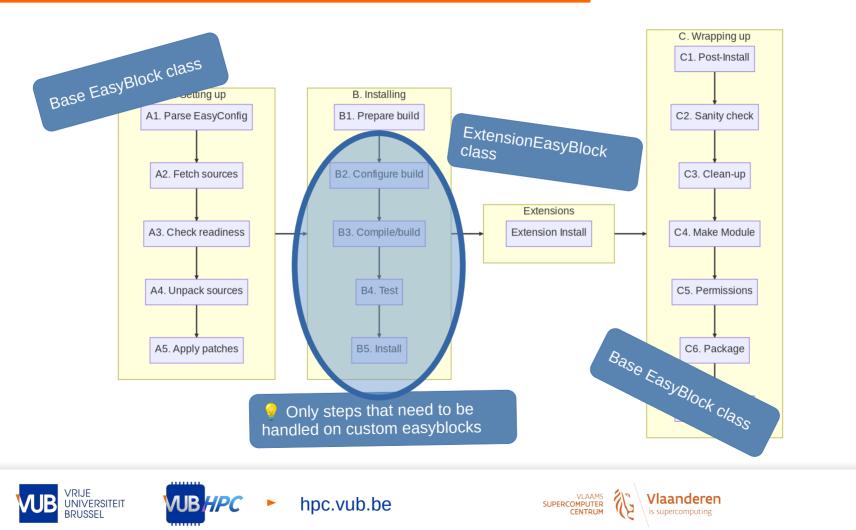








EASYBUILD STEP-WISE INSTALLATION



EASYBUILD EXTENSIONS

ExtensionEasyBlock class

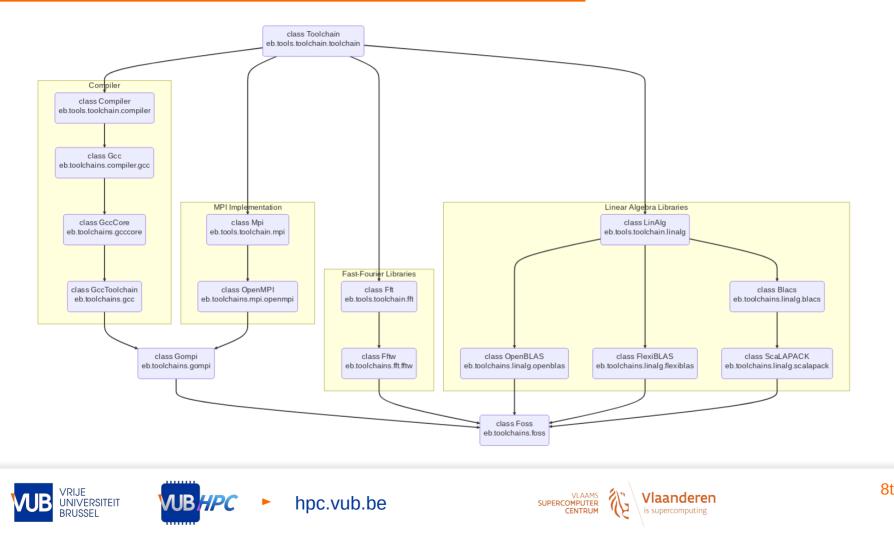
- Extension installation: ExtensionEasyBlock uses the Extension class
- Standalone installation: ExtensionEasyBlock uses the EasyBlock class



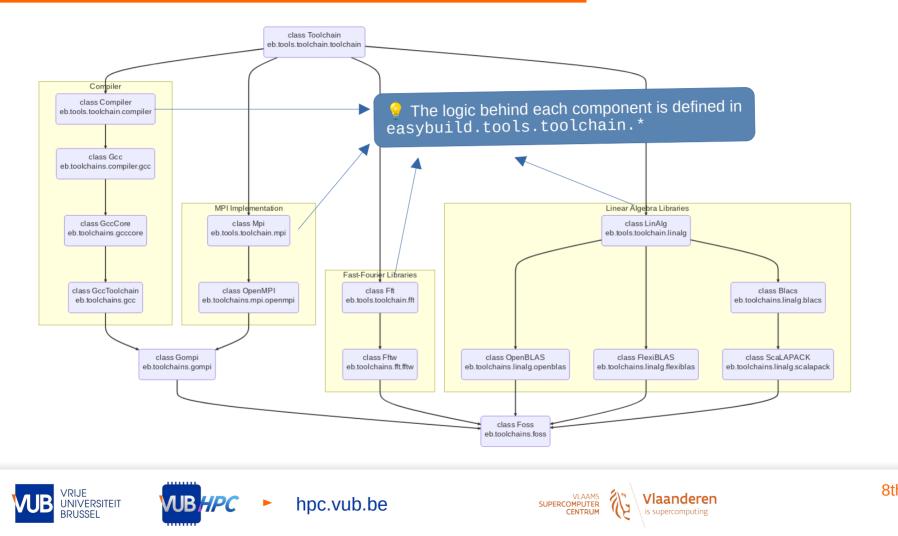




EASYBUILD TOOLCHAINS



EASYBUILD TOOLCHAINS



EASYBUILD TOOLS FEATURES

Configuration options:

- easybuild.tools.options provides EasyBuildOptions with the definitions of all options
- easybuild.tools.config gathers all build options in BuildOptions, which can be easily accessed with build_option()

if build_option('ignore_test_failure'):
 print_warning("Test failure ignored")
else:

raise EasyBuildError("Test failure")





EASYBUILD TOOLS FEATURES

Module tools:

- easybuild.tools.modules provides the interface to interact with the module in the host system
- easybuild.tools.module_naming_scheme contains the definitions of the supported MNS
- easybuild.tools.module_generator contains the engine to write module files used in the Make Module step of the installation

System information:

- easybuild.tools.systemtools provides information about the hardware and OS of the host system
- easybuild.tools.environment handles environment variables
- easybuild.tools.filetools provides interface to underlying file system





EASYBUILD TOOLS FEATURES

Others:

- easybuild.tools.github provides github integration
- easybuild.tools.hooks contains the engine running the hooks
- easybuild.tools.containers contains the interfaces to container systems
- easybuild.tools.job contains the interfaces to job schedulers





CONTRIBUTING TO FRAMEWORK

Reporting issues and bugs:

- 1. describe what you are trying to do
- 2. describe the steps to reproduce the problem
- 3. provide EasyBuild configuration and host system information
- 4. provide custom easyblock or easyconfig files
- 5. provide full error messages and tracebacks









CONTRIBUTING TO FRAMEWORK

Pull requests:



- All unit tests must pass
 - Bug fix: either that part of the codebase is uncovered by the tests or tests are also buggy
 - New feature: new unit tests have to be added covering the new feature
- Check EasyBuild docs on unit tests: docs.easybuild.io/unit-tests/







CONCLUSIONS

- You can find your way around EasyBuild framework
 - Keep in mind the interplay between EasyBlock and EasyConfig
 - Keep in mind steps of the installation process and where they originate
 - Keep in mind features provided by easybuild.tools
- Contributing back code changes is a bit harder, but just a bit
- All these information is now in EasyBuild docs Check docs.easybuild.io/framework-overview





ACKNOWLEDGEMENTS

- Ward Poelmans and Sam Moors (colleagues in VUB-HPC)
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- VUB for hosting us

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