Spack Status and Roadmap

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Spack enables Software distribution for HPC

- Spack automates the build and installation of scientific software
- Packages are *parameterized*, so that users can easily tweak and tune configuration

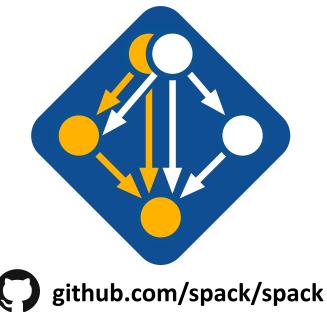
No installation required: clone and go

\$ git clone https://github.com/spack/spack
\$ spack install hdf5

Simple syntax enables complex installs

\$ spack	install	hdf5@1.10.5	
\$ spack	install	hdf5@1.10.5	%clang@6.0
\$ spack	install	hdf5@1.10.5	+threadssafe

\$ spack install hdf5@1.10.5 cppflags="-03 -g3"
\$ spack install hdf5@1.10.5 target=haswell
\$ spack install hdf5@1.10.5 +mpi ^mpich@3.2

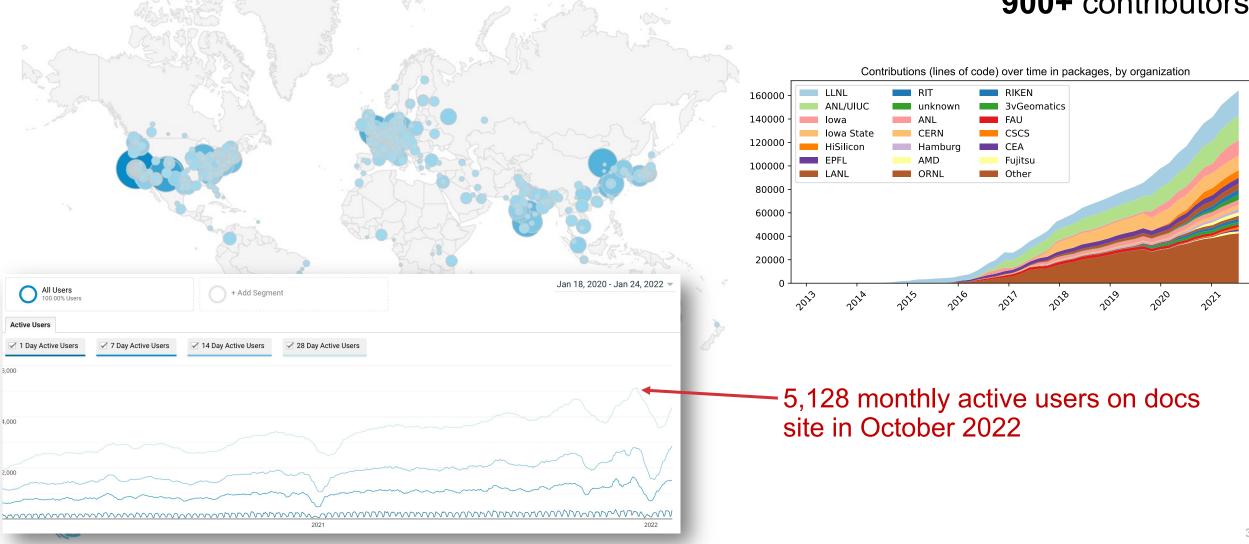


- Ease of use of mainstream tools, with flexibility needed for HPC
- In addition to CLI, Spack also:
 - Generates (but does **not** require) *modules*
 - Allows conda/virtualenv-like environments
 - Provides many devops features (CI, container generation, more)

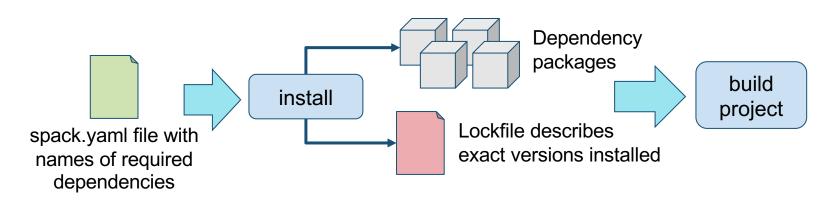


The Spack community continues to grow!





Spack environments enable users to build customized stacks from an abstract description



- spack.yaml describes project requirements
- spack.lock describes exactly what versions/configurations were installed, allows them to be reproduced.
- Can also be used to maintain configuration together with Spack packages.
 - E.g., versioning your own local software stack with consistent compilers/MPI implementations
 - Allows developers and site support engineers to easily version Spack configurations in a repository

Simple spack.yaml file

spack:

- # include external configuration
 include:
- ../special-config-directory/
- ./config-file.yaml

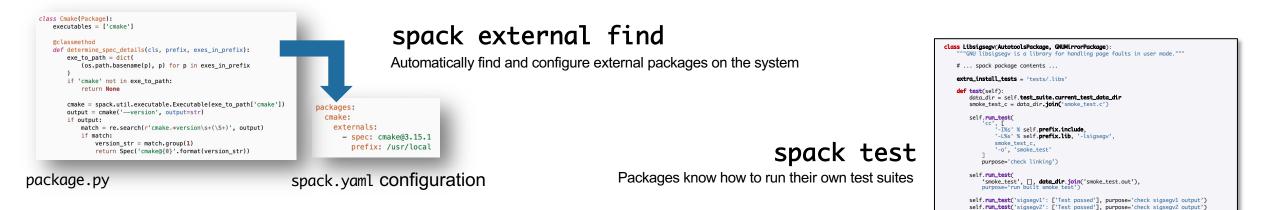
add package specs to the `specs` list
specs:

- hdf5
- libelf
- openmpi

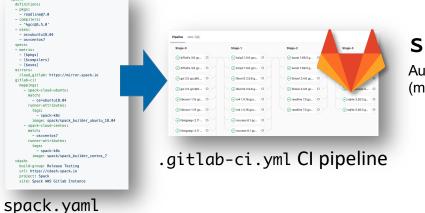
Concrete spack.lock file (generated)

```
"concrete_specs": {
  "6s63so2kstp3zyvjezglndmavy6l3nul": {
   "hdf5": {
        "version": "1.10.5",
        "arch": {
            "platform": "darwin",
            "platform_os": "mojave",
            "target": "x86_64"
        },
        "compiler": {
            "name": "clang",
            "version": "10.0.0-apple"
        },
        "namespace": "builtin",
        "parameters": {
            "cxx": false,
            "debug": false,
            "fortran": false,
            "hl": false,
            "mpi": true
```

Environments have enabled us to add build many features to support developer workflows



package.py

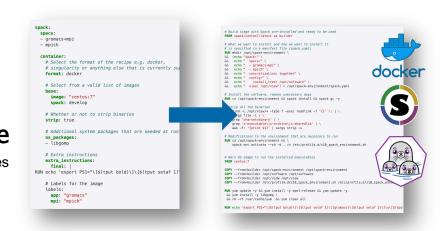


spack ci

Automatically generate parallel build pipelines (more on this later)

spack containerize

Turn environments into container build recipes





Spack v0.17.0 was just released!

Major new features:

- 1. New Concretizer is now default
- 2. Binary bootstrapping enables us to get up and running fast
- 3. spack install --reuse aggressively reuses installed packages
- 4. Improved error messages (for new concretizer)
- 5. Conditional variants for more expressive packages
- 6. Git commit versioning
- 7. Overrides for default config directories
- 8. Improvements to spack containerize
- 9. New commands for querying packages and tests by tag
- 5,969 packages (920 added since 0.16)
- Full release notes: <u>https://github.com/spack/spack/releases/tag/v0.17.0</u>



Four of the top six most wanted features in Spack were tied to the new concretizer

Average feature importance by workplace

Reuse existing installs	2.5	2.6	2.5	2.6	2.4	2.7	2.4
New concretizer	2.4	2.3	2.5	2.1	2.2	2.2	2.8
Better flag handling –	2.3	2.3	2.4	2.2	2.2	2.1	2.5
Better dev support	2.3	2.3	2.2	2.3	2.1	2.2	2.5
Separate build-deps -	2.1	2.0	2.2	1.8	2.3	2.2	2.1
Language virtuals -	2.1	2.1	2.1	2.2	1.7	2.0	2.2
Pkg maintainer notif.	2.0	2.0	1.9	2.1	1.6	2.1	2.1
Build testing (CI) ·	2.0	2.0	2.0	2.1	1.7	2.0	1.9
Optimized binaries -	1.6	1.5	1.5	1.6	1.5	1.8	1.5
Package testing ·	0.9	0.9	0.7	1.0	0.9	1.0	1.0
Cloud integration -	0.8	0.6	0.5	0.8	1.5	0.8	0.6
Windows support -	0.5	0.6	0.7	0.5	0.7	0.4	0.4
AN ECHNSA SCRUSTINESIN Lab							

4 - Critical

_ 3 - Very Important

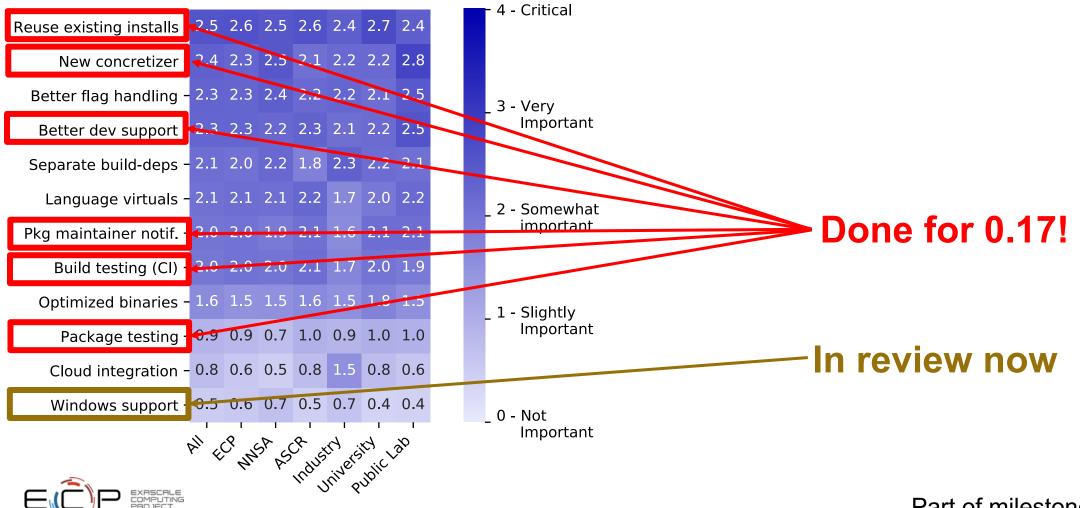
- 2 Somewhat important
- _ 1 Slightly Important

0 - Not Important

- Complexity of packages in Spack is increasing
 - many more package solves require backtracking than a year ago
 - Many variants, conditional dependencies, special compiler requirements
- More aggressive reuse of existing installs requires better dependency resolution
 - Need to be able to analyze how to configure the build to work with installed packages
- Separate resolution of build dependencies also requires a more sophisticated solver
 - Makes the solve even more combinatorial
 - Needed to support mixed compilers, version conflicts between different package's build requirements

Four of the top six most wanted features in Spack were tied to the new concretizer

Average feature importance by workplace



Part of milestone STED09-8

spack develop lets developers work on many packages at once

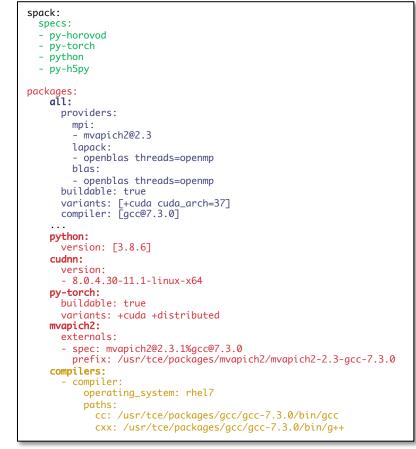
- Developer features so far have focused on single packages (spack dev-build, etc.)
- New spack develop feature enables development environments
 - Work on a code
 - Develop multiple packages from its dependencies
 - Easily rebuild with changes
- Builds on spack envirnoments
 - Required changes to the installation model for dev packages
 - dev packages don't change paths with configuration changes
 - Allows devs to iterate on builds quickly

```
$ spack env activate .
 spack add myapplication
 spack develop axom@0.4.0
 spack develop mfem@4.2.0
$ ls
spack.yaml
                       mfem/
              axom/
$ cat spack.yaml
spack:
    specs:
        - myapplication
                           # depends on axom, mfem
    develop:
        - axom @0.4.0
        - mfem @develop
```



LLNL Applied Machine Learning team has used Spack environments to accelerate their workflow

- LLNL Applied ML team needed to deploy
 - PyTorch + Kull development environment
 - On ppc64le with system MPI
- Before Spack
 - Everybody built from scratch
 - People wrote scripts and passed them around
 - Days were spent trying to debug build differences
- After spack
 - Versioned reproducible spack environments in a git repo
 - Standard environments in a shared team directory
 - Team members can set up a customizable environment in ~20 minutes.
 - Change python version, PyTorch version on the fly
 - Leverage binary caches to avoid redundant builds.

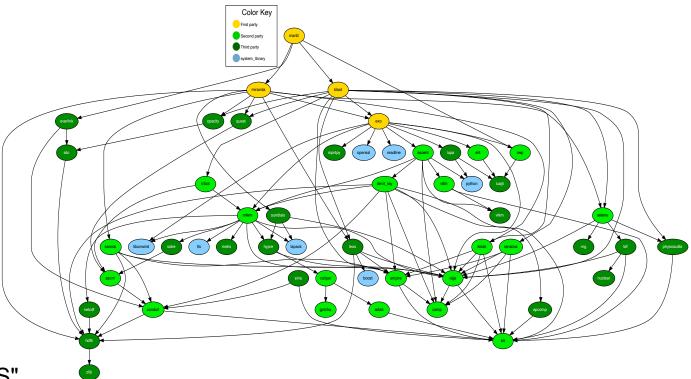


spack.yaml file

We wanted to translate this workflow to larger codes.

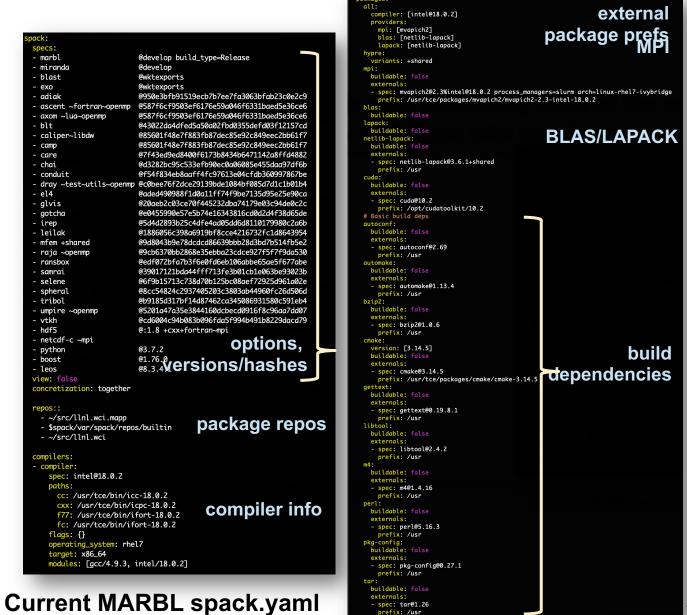
We have recently introduced some new features to support the development model of MARBL, an LLNL multi-physics code

- Not unlike other LLNL codes, but...
- MARBL is more deeply modular than prior codes
 - Designed to support modular *physics*
 - MARBL itself has two hydro options: Miranda & Blast
 - Code, build structure both assume that a simulation is comprised of *packages*
- Needed a way to simplify modular workflows
 - Need to work on several repos at once
 - Changes to the code are multiple pull requests
- LLNL doesn't (likely won't) use mono-repos
 - Managing permissions is hard
 - Code timescales vary
 - Independence of teams is important
- Wanted replacement for existing makefile-based "MBS" build system
 - Probably the coolest makefile-based build system we've seen



Using git versioning, we've been able to support MARBL's developer workflow

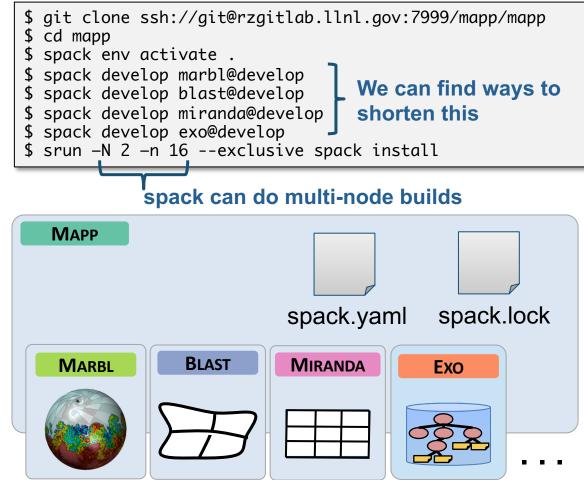
- First section is familiar
 - List of packages with hashes
- spack.yaml ties the modular MARBL code together:
 - hashes
 - parts of exo/build directory
- Some differences:
 - Packages in Spack are configurable
 - Can set per-package options
 - Compiler options, flags are configurable in Spack environments
- If this is too long, some of this can be moved to external includes





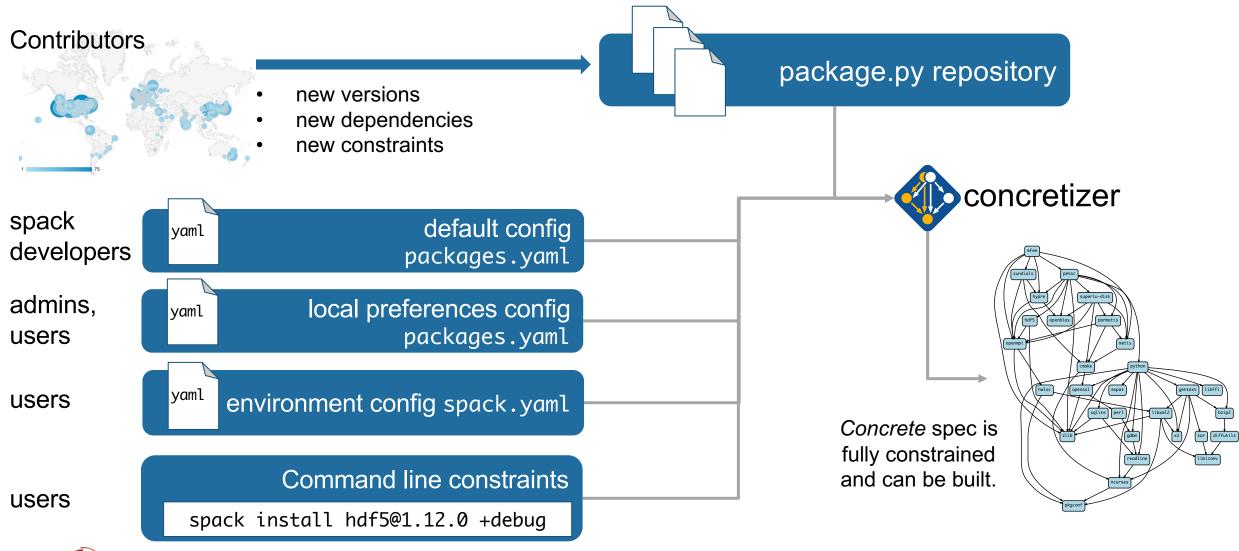
Spack workflow for developer environment

Spack





Concretization is at the core of Spack!



This problem is NP-hard!

In 0.17, the new concretizer is default!

- Used Clingo, the Potassco grounder/solver package
- ASP program has 2 parts:
 - Large list of facts generated from package recipes & installed packages
 - 15,000 facts is typical includes dependencies, options, etc.
 - 2. Small logic program (~500 lines of ASP code)
- Algorithm (the part we write) is conceptually simpler:
 - Generate facts for all possible dependencies
 - Send facts and our logic program to the solver
 - Rebuild a DAG from the results
- Binary bootstrapping allows us to get clingo up and running quickly
 - First C++ dependency in Spack

```
eclared("ucx"
  sion_declared("ucx".
                       "1.6.0", 1)
                       "1.5.2", 2
  sion_declared("ucx".
       declared("ucx".
       _declared("ucx"
 rsion_declared("ucx",
                       "1.2.2". 8
ersion_declared("ucx",
                       "1.2.1", 9)
ersion_declared("ucx", "1.2.0", 10)
ariant("ucx", "thread_multiple")
variant_single_value("ucx", "thread_multiple")
ariant_default_value("ucx", "thread_multiple", "False")
ariant_possible_value("ucx", "thread_multiple",
                                                 "False")
 riant_possible_value("ucx", "thread_multiple",
                                                 "True")
eclared_dependency("ucx", "numactl", "build")
 clared_dependency("ucx", "numactl", "link")
  le("numactl") :- depends_on("ucx", "numactl"), node("ucx").
eclared_dependency("ucx", "rdma-core", "build")
leclared_dependency("ucx", "rdma-core", "link")
 de("rdma-core") :- depends_on("ucx", "rdma-core"), node("ucx")
ersion_declared("util-linux", "2.29.2", 0)
ersion_declared("util-linux", "2.29.1", 1)
 rsion_declared("util-linux", "2.25", 2)
 riant("util-linux", "libuuid")
 ariant_single_value("util-linux", "libuuid")
 riant_default_value("util-linux", "libuuid", "True")
 riant_possible_value("util-linux", "libuuid", "False")
ariant_possible_value("util-linux", "libuuid", "True")
eclared_dependency("util-linux", "pkgconfig", "build")
eclared_dependency("util-linux", "pkgconfig", "link")
 ode("pkgconfig") :- depends_on("util-linux", "pkgconfig"), node("util-linux")
eclared_dependency("util-linux", "python", "build")
declared_dependency("util-linux", "python", "link")
ode("python") :- depends_on("util-linux", "python"), node("util-linux")
```

Some facts for HDF5 package



- ASP syntax is derived from **Prolog**
- Basic piece of a program is a *term*
- Terms can easily represent any data structure, e.g. this is a graph with:
 - 2 nodes, one with a variant value
 - 1 dependency edge
- Terms followed by '.' are called *facts*
 - Facts say "this is true!"

```
enable_some_feature.
node("lammps").
node("cuda").
variant_value("lammps", "cuda", "False").
depends_on("lammps", "cuda", "link").
```

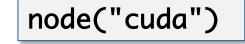


Crash course in ASP

- ASP programs also have *rules*.
 - Rules can derive additional facts.
- :- can be read as "if"
 - The head (left side) is true
 - If the body (right side) is true

- Comma in the body is like "and"
 - Writing same head twice is like "or"
- Capital words are variables
 - Rules are instantiated with all possible substitutions for variables.

node(Dependency) :- node(Package), depends_on(Package, Dependency, Type).





node("lammps"). depends_on("lammps", "cuda", "link").



Crash course in ASP

• Constraints say what cannot happen

path(A, B) :- depends_on(A, B).
path(A, C) :- path(A, B), depends_on(B, C).
:- path(A, B), path(B, A). % this constraint says "no cycles"

• Choice rules give the solver freedom to choose from possible options:

% if a package is in the graph, solver must choose exactly one version % out of that package's possible versions 1 { version(V) : possible_version(Package, V) } 1 :- node(Package).



ASP searches for stable models of the input program

- Stable models are also called *answer sets*
- A *stable model* (loosely) is a set of true atoms that can be deduced from the inputs, where every rule is idempotent.
 - Similar to fixpoints
 - Put more simply: a set of atoms where all your rules are true!
- Unlike Prolog:
 - Stable models contain everything that can be derived (vs. just querying values)
 - ASP is guaranteed to complete!



Spack DSL allows declarative specification of complex constraints

CudaPackage: a mix-in for packages that use CUDA

```
class CudaPackage(PackageBase):
    variant('cuda', default=False,
        description='Build with CUDA')
    variant('cuda_arch',
        description='CUDA architecture',
        values=any_combination_of(cuda_arch_values),
        when='+cuda')
    depends_on('cuda', when='+cuda')
```

```
depends_on('cuda@9.0:',
depends_on('cuda@9.0:',
depends_on('cuda@10.0:',
```

```
when='cuda_arch=70')
when='cuda_arch=72')
when='cuda_arch=75')
```

conflicts('%gcc@9:', when='+cuda ^cuda@:10.2.89 target=x86_64:')
conflicts('%gcc@9:', when='+cuda ^cuda@:10.1.243 target=ppc64le:')

cuda is a variant (build option)

cuda_arch is only present if cuda is enabled

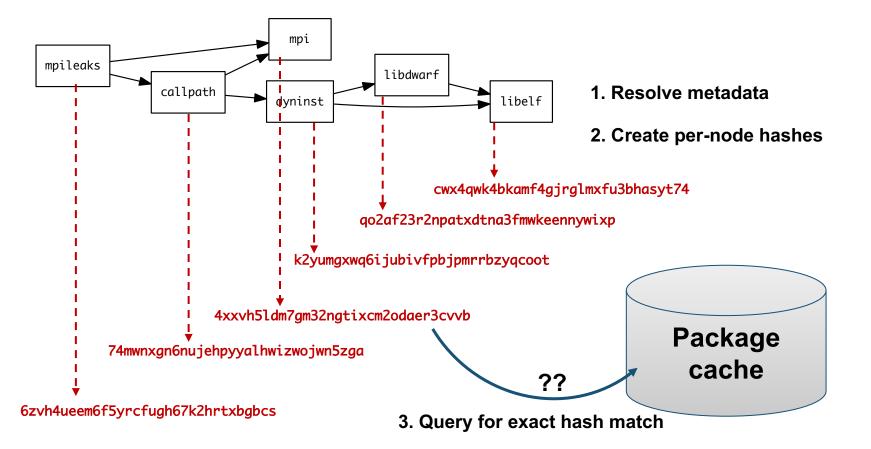
dependency on cuda, but only if cuda is enabled

constraints on cuda version

compiler support for x86_64 and ppc641e

There is a lot of expressivity in this DSL.

Many packaging systems reuse builds via metadata hashes



- Hash matches are very sensitive to small changes
- In many cases, a satisfying cached or already installed spec can be missed
- Nix, Spack, Guix, Conan, and others reuse this way



We can be more aggressive about reusing packages.

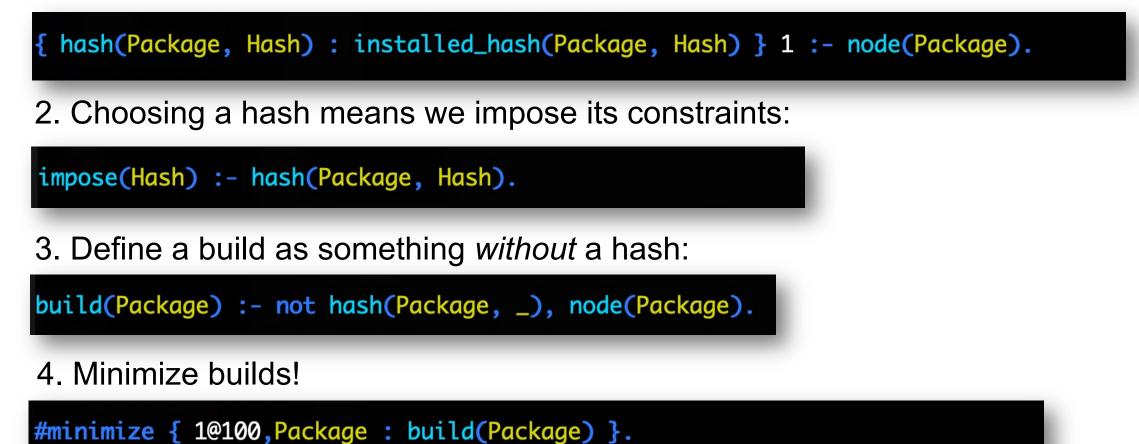
- First, we need to tell the solver about all the installed packages!
- Add constraints for all installed packages, with their hash as the associated ID:

installed_hash("openssl","lwatuuysmwkhuahrncywvn77icdhs6mn"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","node","openssl"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","version","openssl","1.1.1g"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","node_platform_set","openssl","darwin"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","node_os_set","openssl","catalina"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","node_target_set","openssl","catalina"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","node_target_set","openssl","systemcerts","True"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","variant_set","openssl","systemcerts","True"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","node_compiler_set","openssl","apple-clang","12.0.0"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","node_compiler_version_set","openssl","apple-clang","12.0.0"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","concrete","openssl","apple-clang","12.0.0"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","concrete","openssl","apple-clang","12.0.0"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","depends_on","openssl","zlib","build"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","depends_on","openssl","zlib","link"). imposed_constraint("lwatuuysmwkhuahrncywvn77icdhs6mn","depends_on","openssl","zlib","link").



Telling the solver to minimize builds is surprisingly simple: it's just the *impose* half of a generalized condition.

1. Allow the solver to choose a hash for any package:



With and without reuse optimization

Note the bifurcated optimization criteria

Λ

(spa	ckle):so	olver> spack solve -Il hdf5			
==>	Best of	9 considered solutions.			
==>	Optimizo	ation Criteria:			
Pr	iority	Criterion	Installed	ToBuild	
1	· · ·	number of packages to build (vs. reuse)		20	
2		deprecated versions used	0	0	
3		version weight	0	0	
4		number of non-default variants (roots)	0	0	
5		preferred providers for roots	0	0	
6		default values of variants not being used (roots)	0	0	
7		number of non-default variants (non-roots)	0	0	
8		preferred providers (non-roots)	0	0	
9		compiler mismatches	0	0	
10		OS mismatches	0	0	
11		non-preferred OS's	0	0	
12		version badness	0	2	
13		default values of variants not being used (non-roots)) 0	0	
14		non-preferred compilers	0	0	
15		target mismatches	0	0	
16		non-preferred targets	0	0	
	zzngfsi nsylov xdbaqee kfureol Sekd4ag xz6a263 xgt3tl: 65edjff 662adoo fu7tfsi vjg67n tjceld xevvlj zruns7 ib4fnk dwiv2y blith	<pre>^cmake@3.21.4%apple-clang@13.0.0~doc+ncurses+op ^ncurses@6.2%apple-clang@13.0.0~symlinks+t ^pkgconf@1.8.0%apple-clang@13.0.0 arch ^openssl@1.1.11%apple-clang@13.0.0~docs cet ^perl@5.34.0%apple-clang@13.0.0~det ^bcrkeley-db@18.1.40%apple-clang@13.0.0~det ^diffutils@3.8%apple-clang@13.0.0~det ^diffutils@3.8%apple-clang@13.0.0~det ^gdbm@1.19%apple-clang@13.0.0 arch ^readline@8.1%apple-clang@13.0.0~opt ^openmpi@4.1.1%apple-clang@13.0.0~atomics~cuda ^hwloc@2.6.0%apple-clang@13.0.0~atomics~cuda ^libxml2@2.9.12%apple-clang@13.0.0~pytt ^zz@5.2.5%apple-clang@13.0.0~pic l' ^libevent@2.1.12%apple-clang@13.0.0~pic l' ^libevent@2.1.12%apple-clang@13.0.0~pic l'</pre>	eenssl+ownl ermlib abi= =darwin-big rts=system 3.0.0+cxx~c pug~pic+shd 2.0 arch=da @13.0.0 lit =darwin-big .0 arch=dar timize+pic- ~cxx~cxx_ex -cgl~libudes on arch=dar libs=shared l arch=dar	ibs~qt bui none arch= gsur-skylak aarch=darwin docs+stl pa ared arch=d docs+stl pa ared arch=d ared arch=d ared arch=d gsur-skylak win-bigsur shared arcl cceptions+g (+libxml2~n- arwin-bigsur static arcl	<pre>ld_type=Release arch=darwin-bi darwin-bigsur-skylake e n-bigsur-skylake arwin-bigsur-skylake tches=b231fcc4d5cff05e5c3a4814 arwin-bigsur-skylake r-skylake tatic arch=darwin-bigsur-skyla e = skylake h=darwin-bigsur-skylake pfs~internal-hwloc~java~legacy etloc~nvml~opencl~pci~rocm+sha r-skylake h=darwin-bigsur-skylake</pre>
_	h7jalyı 7v7bqx2				-skylake

Pure hash-based reuse: all misses

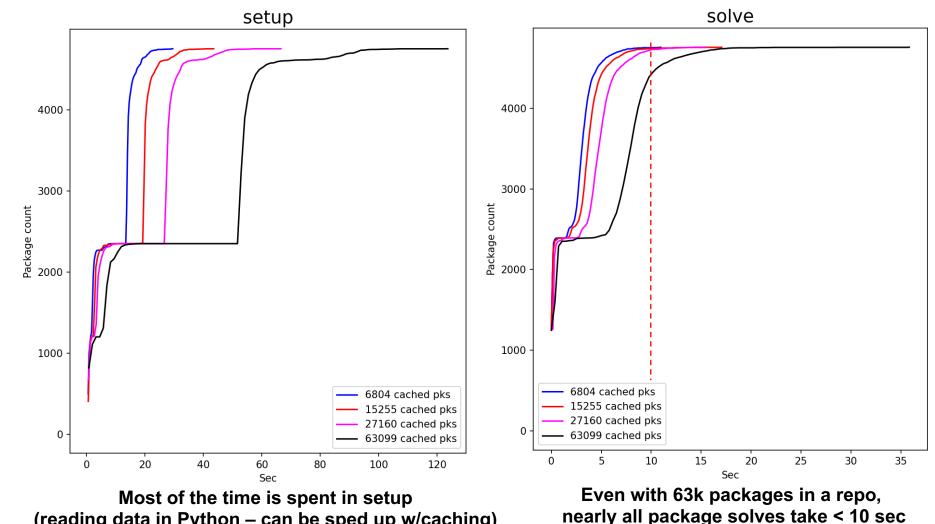


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		<pre>pack> spack solvereuse -Il hdf5</pre>			particul profile and be
		10 considered solutions.			president and the second
		ation Criteria:			president and president in the last
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		number of packages to build (vs. reuse)		4	
		deprecated versions used	0	0	and and the second s
		version weight	0	0	contraction and and and and
		number of non-default variants (roots)	0	0	town Construction
		preferred providers for roots	0	0	
		default values of variants not being used (roots)	0	0	and an an an an an a
		number of non-default variants (non-roots)	2	0	and the second second second
8		preferred providers (non-roots)	0	0	and a second
		compiler mismatches	0	0	where of each definition is
10		OS mismatches	0	0	referred procedure has
11		non-preferred OS's	0	0	stants when at series
12		version badness	6	0	where of meridiants of
13		default values of variants not being used (non-roots)	1	0	and an an an an and an a
14		non-preferred compilers	15	4	
15		target mismatches	0	0	
16		non-preferred targets	0	0	and the second second second
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[+]					
Ē+1	53i52xı				
Ē+1	us36bwi				
	74mwnxo				
	3ijfne]				
	jxexyb				
E+1	ckdn5z				
	k7auat3				
F+1	k2yumq>				
-	grgtlc				
-	nnc66u				ke
	63xbksl				
	snhqld				ake
	qbkmtda				
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	aay3v4]				
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With --reuse: 16 packages were actually acceptable for this build

So far, it looks like we can handle very large problem sizes with the reusing solver

- Cumulative distribution of setup and solve times
- Hypothesis: we don't see big combinatorial blow-up b/c we're strict about dependency hashes
- Next: try mixed ABI, but prefer "pure" sourcebuilt dependencies



(reading data in Python – can be sped up w/caching)

Future CI directions focus on scalability and testing

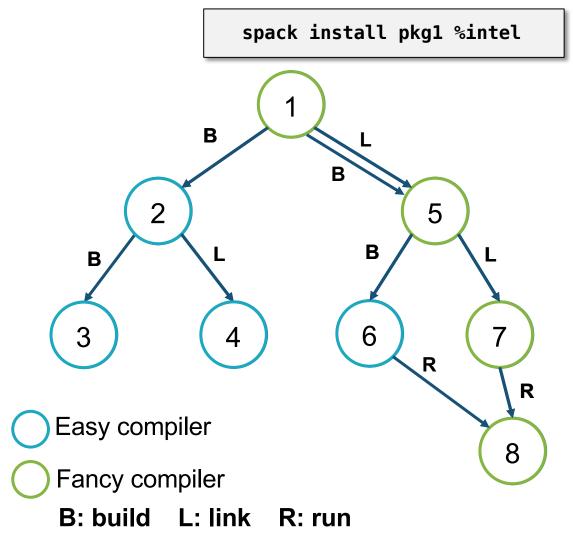
- Scaling tests up to handle every PR has been very difficult
 - Driven by GitLab
 - Using Kubernetes builders
 - Using a cluster at U. Oregon
- Concretization of large environments was slowing turnaround
 - 55 min to concretize E4S environment (each spec separately)
 - Brought this down to 2.5 min with parallelization and caching
- Amazon and E4S/UO team helping to pinpoint errors
- We are now doing about 100,000 builds/month
- Once we have a stable, rolling release of spack develop branch, we'll make the build cache public
 - Rolling binaries for develop
 - Long-lived snapshots for each release

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Summary							
	ing: 2021-09-22 07:48:34.025+0	10					
-	: 2021-10-20 15:40:00.572+00						
Number of Jol							
Number of Fa	iled Jobs, all types: 6567						
Number of Fa	iled Jobs, system failures only:	725					
Shortcuts							
	es, Last 4 Hours						
 Job Tim 	es, Overview						
	es, Detailed System Failures, by Runner, Las	4 Hours					
	System Failures, by Runner	14 Hours					
	System Failures, by Type, Last 4	Hours					
	System Failures, by Type System Failures, Last 20						
	Last 4 Hours						
Job Times, name	Last 4 Hours total_runtime	avg_runtime	n	pct_uo	pct_aws		
		avg_runtime 00:05:49.080103	n 78	pct_uo 99%	pct_aws		
name	total_runtime	~					
name rebuild	total_runtime 07:33:48.248	00:05:49.080103	78	99%	1%		
name rebuild generate	total_runtime 07:33:48.248 01:56:50.512	00:05:49.080103 00:02:29.15983	78 47	99% 94%	1% 6%		
name rebuild generate service	total_runtime 07:33:48.248 01:56:50.512 01:22:21.931	00:05:49.080103 00:02:29.15983	78 47	99% 94%	1% 6%		
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name rebuild generate service Job Times, name	total_runtime 07:33:48.248 01:56:50.512 01:22:21:931	00.05:49.080103 00.02:29.15983 00.01:23.761542	78 47 59 n	99% 94% 98% pct_uo	1% 1% 6% 2%		



Spack v0.18 roadmap: Separate concretization of build dependencies

- We want to:
 - Build build dependencies with the "easy" compilers
 - Build rest of DAG (the link/run dependencies) with the fancy compiler
- 2 approaches to modify concretization:
 - 1. Separate solves
 - Solve run and link dependencies first
 - Solve for build dependencies separately
 - May restrict possible solutions (build ←→ run env constraints)
 - 2. Separate models
 - Allow a bigger space of packages in the solve
 - Solve all runtime environments together
 - May explode (even more) combinatorially



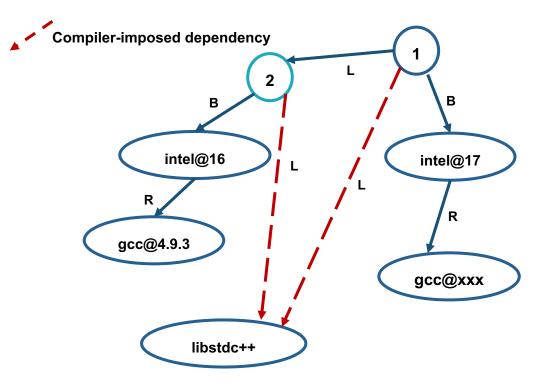


Spack 0.18 Roadmap: compilers as dependencies

- We need deeper modeling of compilers to handle compiler interoperability
 - libstdc++, libc++ compatibility
 - Compilers that depend on compilers
 - Linking executables with multiple compilers

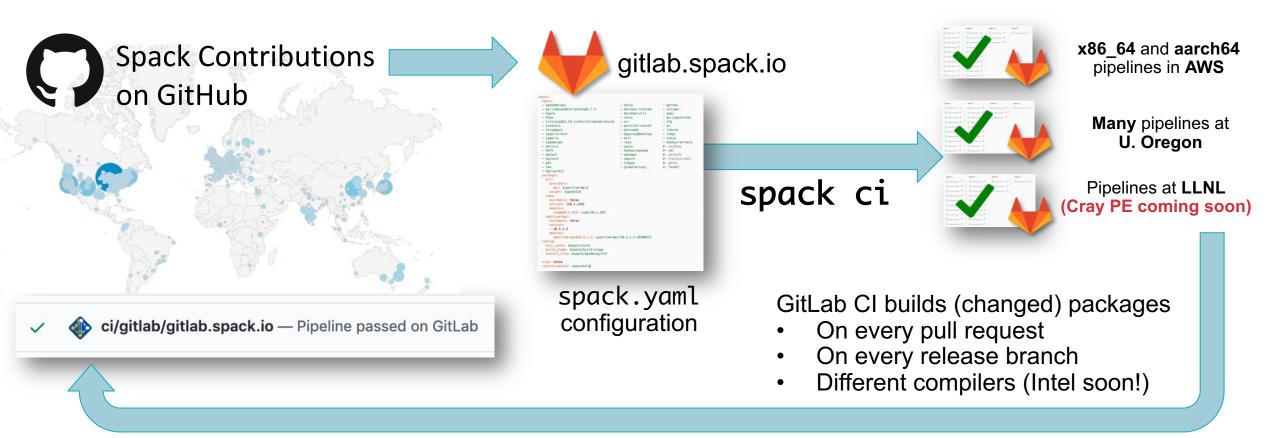
• First prototype is complete!

- We've done successful builds of some packages using compilers as dependencies
- We need the new concretizer to move forward!
- Packages that depend on languages
 - Depend on cxx@2011, cxx@2017, fortran@1995, etc
 - Depend on openmp@4.5, other compiler features
 - Model languages, openmp, cuda, etc. as virtuals



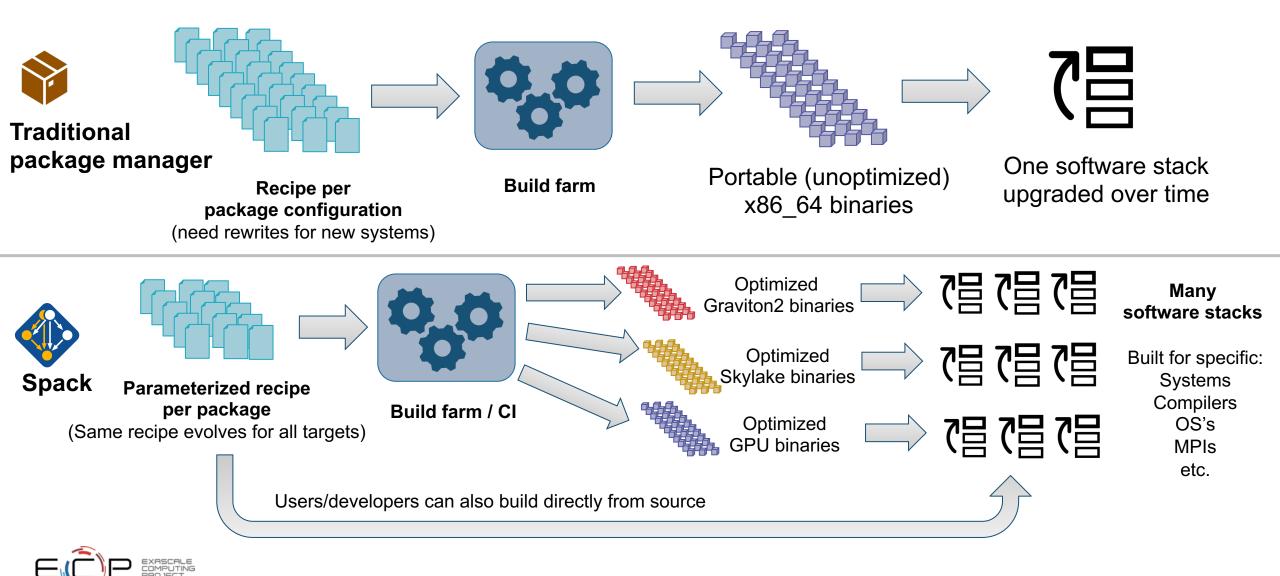
Compilers and runtime libs fully modeled as dependencies

Spack v0.18 roadmap: provide a public binary build cache



- Our security model supports untrusted contributions from forks
 - Sandboxed build caches for PR builds
 - Authoritative builds on **develop** only after approved merge

We aim to lower the burden of maintaining a binary distribution and make it easy to mix source builds with binaries.



Easyconfigs vs. Spack Packages

Builtin spack packages

	~6,000 packages	162k lines o	f Python	
Language	files	blank	comment	code
Python diff	6189 1349	58957 6691	59655 34550	161824 57965

Easyconfigs (not including Easyblocks)

	~2,500 packages	449k lines of P	ython	
Language	files	blank	comment	code
Python diff	14732 1483	119997 12961	56387 71640	449023 104540

- Tradeoff is testing: Easyconfigs are "one" thing per config, Spack package.py's are many things.
 - Build farm is our solution for this: ensure there are stable binary releases

Under the BUILD project, we are looking at building models for build reliability

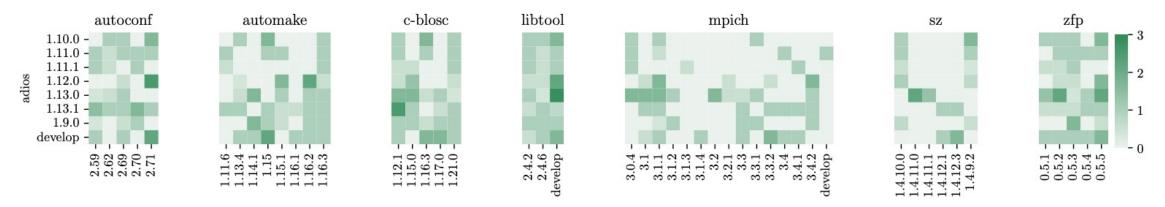


Figure 8: Heatmap of Adios and its dependencies with scores indicating which version pairs are highly likely to build.

- Basic premise: humans can't generate all the compatibility constraints
 - Version ranges, conflicts, in Spack packages not precise
 - We rely on maintainers to get these right
 - How much of this burden can we automate?
- Plot shows experiments with ADIOS we've built a model for build success
 - Aim is to include this type of data in the solver to improve source builds.





Approved for public release



